

Brendan Jonesrebandt

BrendanJonesrebandt@gmail.com □ (760)689-2904 □ Palo Alto □ brendanjonesrebandt.com

Summary of Technical Skills/Qualifications

- B.S in Cognitive Science with a specialization in Human Computer Interaction
 - 8+ years of user experience design and user interface development
 - Comprehensive background with game design including game engine development, art asset creation, world and level design, user interface wireframing, and game writing
 - Extensive work leading cross functional teams and applying user centric design principles
 - Expert in both high and low fidelity wireframes for iterative prototyping and user testing
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Work Experience

Lam Research Corporation - Fremont, CA

May 2015-present

Senior UI Designer/Lead Business Process Consultant (Brendan Jonesrebandt Consulting LLC)

- Performed in person and remote user testing with 30+ people on 4 different UIs
- Wireframed UI and developed information architecture for classification system, shipping department help documentation, and cross departmental data analytics dashboards
- Architected classification system saving \$1.3M+ per year reducing duplicate parts by 73%
- Managed and developed training module for 1,100+ people
- Project manager end to end project to clean data on 150,000+ parts over 2 years
- Built OEM 103,000+part classification library
- Created user stories for classification and search functionality in JIRA
- Identified \$6M+ per year savings opportunity with data analytics implementation
- Managed exploratory project into preferred parts program uncovering \$2M-\$15M savings per year as program progresses

Moog - East Aurora, NY

Feb 2018-present

Senior UI Designer/Solution Architect (Brendan Jonesrebandt Consulting LLC)

- Extensible solutions architected to easily allow for modifications
- Solutions managed from requirements gathering through iterative testing
- Teamcenter preferences updated to increase user efficiency and improve UX
- 175 Teamcenter style sheet UIs created to decrease training requirements, provide easy access to common functions, and reduce user error
- Managed Teamcenter BMIDE for data model updates for increased usability
- Extensive documentation to capture changes implemented and rationale for decisions
- Built Teamcenter reports and queries for data consumption needs in UI friendly format

Honda Aircraft - Greensboro, NC

August 2013-May 2014

UX Designer/Developer (Brendan Jonesrebandt Consulting LLC)

- Performed in-person UX testing and ran contextual interviews with 10 people
- Wireframed release forms
- Cut processing time by 85% with bill of materials options solution
- Developed solution for Teamcenter PLM product to interface with SAP ERP system
- Implemented UX based Teamcenter tooling solution utilizing change management, workflows, BMIDE updates, and classification

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L-3 Communications - Salt Lake City, UT

October 2011-August 2013

Software Product Consultant (Siemens)/(Brendan Jonesrebandt Consulting LLC)

- Conducted UX contextual interviews/in-person user testing with 20+ people
- Updated style sheets, preferences, queries, and workflows for increased usability
- Led and developed training on 10 PLM perspectives in Teamcenter
- Built company data model and facilitated integrations to eQube and T4S
- Developed excel VBA to automate documentation
- Project won award for Best Aerospace and Defense project at Siemens 2012

Siemens PLM

June 2011-December 2012

Software Product Consultant 2

- Built business cases for UX improvements and managed them through completion
- Became company expert in Teamcenter BMIDE, Style Sheets, BOM Grading, Workflows, and Change Management

Software Product Consultant 1

- Created Teamcenter usability diagnostic identifying 65 UX issues with 20 proposed solutions leading to software-wide user experience improvements
- Team lead for Manufacturing Workflow Pipeline Project
- Siemens Rookie of the Year Runner-Up
- Average customer review of 4.8/5

BusinessOnLine

July 2010-February 2011

User Experience Analyst

- Developed website informational architectures improving organizational schema
- Developed personas, customer presentations, and affinity diagrams
- Conducted UX user testing both remotely and in-lab for 7 companies including Milgard, Ace Fitness, and Zion National Bank.
- Built website high and low fidelity wireframes to help align clients such as Honeywell on content structure and website flow
- Started the wellness committee to increase awareness of health issues and promote and help facilitate a healthier lifestyle

Brendan Jonesrebandt Web Design

January 2009-present

Principle UX Designer/Owner

- Increase call-to-action conversions by up to 2000% with usability consulting services
- Build websites from CMS to custom solutions with core UX design principles
- Created personas, sitemaps, and metrics analysis
- Wireframe high and low fidelity designs with Justinmind and Visio
- Host and manage 13 websites

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Education

University of California, San Diego

September 2006-June 2010

B.S. Cognitive Science, Specialization in Human Computer Interaction, 1 of 3 admitted to honors program

Honors Thesis: Exploring event segmentation as a method for categorizing human memory

**Additional Coursework in Business*

Data Modeling for Qlik Sense

24hrs 2017

Qlik led technical course teaching data loading, transformation, and optimizing data models

Siemens Genesis Teamcenter Training

480hrs 2011

Courses: Data Administration, Customization, Installation, and Configuring Teamcenter

Blender Character Modeling for Beginners

17hrs 2018

Udemy course utilizing a formula based system to create high quality 3D human characters

Blender Character Creation

6hrs 2015

YouTube course by Darrin Lile walking through creation to animation of a character.